

COBRA 18R2 Scripted Dry Run Checklist

Name: _____ Date: _____

The purpose of this checklist is for an operator to perform a dry run of a scripted show. The purpose of the dry run is to double check everything was setup correctly with the script, audio, and general function.

Show Date	Show Name		
# Modules	Trigger Channel (00-99)	First and Last Channel / Cue	
Audio Box? (yes / no)	Trigger Button (1-18, STEP or AUTO-FIRE)	Script Length (minutes / seconds)	

Load the Script into the 18R2

In order to perform the dry run, please perform the following:

1. Insert the USB drive into the 18R2 while powered off.
2. Power on the 18R2 and allow the unit to boot up. This will display information until ultimately displaying the channel. For example, c00 or c01.
3. After the channel is displayed, you should see red LEDs spin for a brief period of time and then display all cue LEDs as green indicating a success. For smaller scripts, this will happen quickly.
Please note that after loading your script, it's normal that cue LEDs will display as red for specific channels and cues. This is a feature that tells you which cues are missing continuity. This is normal.
4. If you see all red LEDs followed by error codes, please correct this with the script designer. If you need further assistance, email your script to ssmith@cobrafiringsystems.com for review.

Script Load Successful? (yes / no)	
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Dry Run the 18R2, Modules and Audio Box

The purpose of dry running your script with audio (if you are using music), is to make sure the correct script is loaded, firing, and the audio was properly formatted and playing correctly.

Please set your first module to the channel of the first event in your script, and your second module to the channel of the last event in your script.

Arm your 18R2 and make sure your module count does not exceed three. Then, go to your trigger channel and press your trigger button. The script will begin and your audio should be playing. Watch the first and last cue fire in the show, and listen to make sure the audio is playing cleanly and loudly throughout the entire show with no blips, hiccups or issues.

If you are performing this on site, it is imperative to make sure there are no other modules are powered on while this dry run is being performed.

First and Last Cue Fired? (yes / no)	Audio Played Cleanly? (yes / no)	
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